

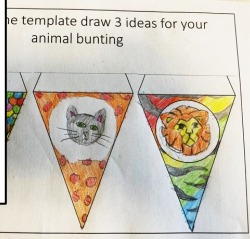
Knowledge: Create a Bunting Design for an Wildlife Park. **Demonstrate** design and decorative skills.
Skills: Draw carefully to make recognisable animals. Apply decorative pattern to make the design stand out.

Key Words: Design, composition, placement, motif, decorative, pattern, theme, creative thinking

1 Project Introduction: WAL bunting design

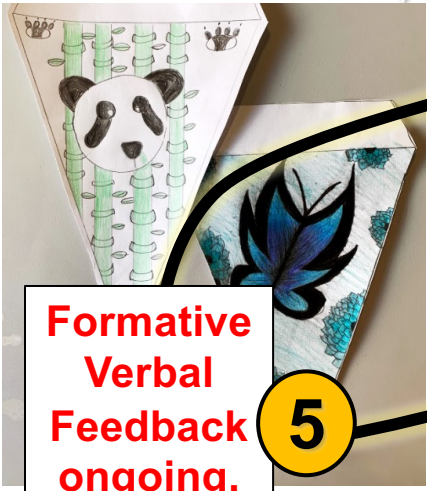


2 Peer Assessment: 3 small designs



6 Teacher assessment: Final bunting design

3 Self Assessment: Improving my design before making



5 Formative Verbal Feedback ongoing.



4 Home Learning task: Research Robert Fuller OR Tonal animal drawing



Monitoring my progress:

Task:	Date complete:	Student signed
1		
2		
3		
4		
5		
6		